

#### **BUFFER INTERLACE CONTROLLER**

an option for the Varian Data Machines

**Computer Systems** 

Specifications Subject to Change Without Notice



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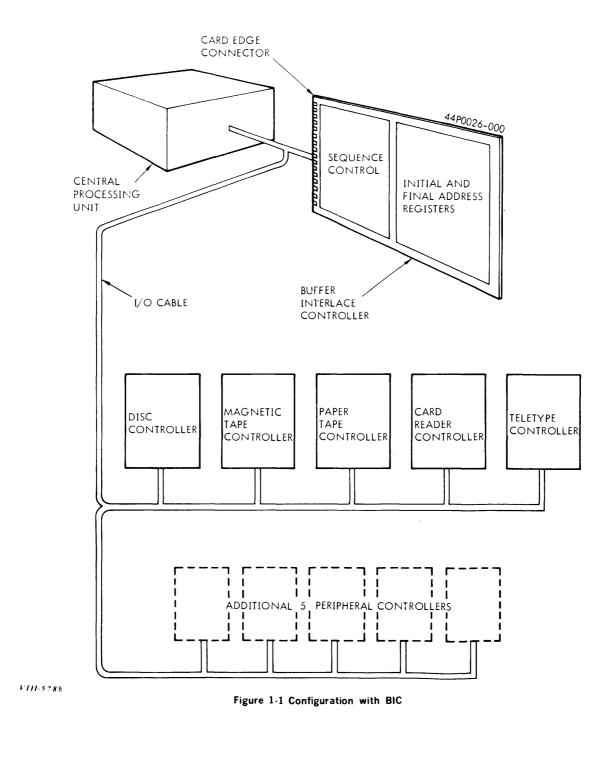
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# SECTION 1 INTRODUCTION

### 1.1 GENERAL DESCRIPTION

The buffer Interlace Controller (BIC) is a special purpose hardware option for use with Varian computer systems. The

BIC contains two address registers, a sequence control unit, and necessary hardware interface (see figure 1-1).



INTRODUCTION

This manual explains and illustrates the BIC in a 620 system. Where necessary to explain the BIC in conjunction with the Varian 73, the V73 handbook is referenced.

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The function of the BIC is to free the central processing unit (CPU) to perform other program functions during block word transfers. To do this, the BIC controls data transfers (16- or 18-bit words) between memory and peripheral controllers. These transfers occur at a maximum rate of 382,720 words per second; the typical transfer rate without BIC is 56,604 words per second.

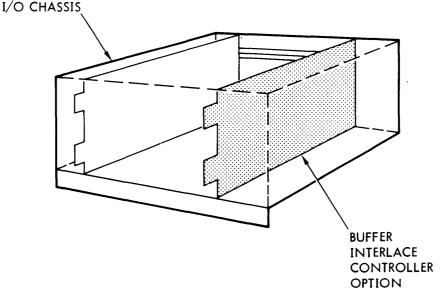
The BIC is contained on a single printed circuit card utilizing integrated circuit (IC) components. The card plugs into a 620 I/O Expansion Chassis (figure 1-2). Reference Varian 73 Handbook for BIC installation.

#### **1.2 FUNCTIONAL DESCRIPTION**

The BIC is functionally divided into two circuits: address registers and sequence control. A functional description of these circuits is provided in the following paragraphs.

#### 1.2.1 Address Registers

The two address registers contain the memory locations of output or input data, depending on the command. The initial (I) register stores the address of the first input or output word. This register is incremented during each data word transfer. When the block transfer is complete, the I register contains the address plus one of the last data word to be transferred.



*VTI1-35*9B

Figure 1-2. BIC Option Installation

Up to ten peripheral controllers can be connected to one BIC. Using standard I/O device addressing, a computer system can include up to four BICs.

As part of an expansion chassis configuration, the BIC is considered an I/O controller. Priorities for optional controllers having trap or interrupt capabilities are established by the order of their placement on the I/O bus. The BIC is a system priority device; however, the peripheral devices connected to it have no priority of their own.

#### NOTE

In this manual, numbers beginning with a digit other than zero are decimal numbers and numbers with a leading zero are octal. The final (F) register stores the address of the last word to be transferred. Unless the peripheral device is abnormally stopped, the address in the F register will be one less than the address in the I register when the block transfer is complete. When the I and F registers reach comparison, the block word transfer is complete.

#### 1.2.2 Sequence Control

The sequence control circuit generates the control signals which coordinate address and data transfer between the CPU and the BIC and peripheral device controllers. The data are not routed through the BIC but are directly transferred between the device controller and memory.

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Under program control, the CPU senses that the BIC is not busy and prepares the BIC to receive the initial and final data addresses. The CPU then senses that the selected peripheral device is not busy and loads the I and F registers. The BIC is then activated and the peripheral controller is started. The BIC then assumes control of the data transmission, allowing computer operational registers to be used by the program for other functions.

Data transfer is accomplished between memory and the device controller via the E bus in the I/O cable. The BIC

counts the words transferred and, when the data block transfer is complete, disconnects the device controller and assumes a not busy state. Data transfer may also be terminated upon request from the peripheral device controller.

#### **1.3 SPECIFICATIONS**

The physical, electrical, and operational specifications of the BIC are listed in table 1-1.

Parameter	Description
Organization	Contains input receivers and output drivers, two 15-bit address registers and a sequence control circuit
Control capability	Up to ten device controllers
I/O capability	Two external control (EXC) commands Eleven transfer commands Two sense (SEN) commands
1/0 transfer rate	Synchronized to peripheral device rate; maximum 382,720 words per second
I/O signal limits (rise/fall)	Minimum 10 nanoseconds; maximum 100 nanoseconds
Logic levels To the 1/0 bus	Negative logic Logic 1 (low): 0.0 to +0.5V dc Logic 0 (high): +2.5 to +3.7V dc
Internal	Positive logic Logic 1 (high): +2.5 to +5.0V dc Logic 0 (low): 0.0 to 0.5V dc
Size	One 7-3/4-inch-by-12-inch printed circuit card
Interconnection*	Interfaces with 1/0 cable through backplane connector; connects to peripheral controllers through B cable
Connectors*	One 122-terminal card-edge connector (mates with female connector at back- plane) and two 44-terminal card-edge connectors (mate with 44-terminal connector on B cable)
Input power requirement	+ 5V dc at 0.6A
Operational environment	0 to 50 degrees C; 10 to 90 percent relative humidity
* Varian 73 Handbook	

#### Table 1-1. BIC Specifications

1.3



# SECTION 2 OPERATION

#### 2.1 GENERAL

There are no operating controls or indicators on the BIC. This section contains programming considerations, theory of operation, and mnemonic definitions.

#### 2.2 PROGRAMMING CONSIDERATIONS

The user writes the programs that use the BIC. When preparing a program for use with the BIC, the programmer first initializes then senses the status of the BIC and the selected peripheral controller. After a not-busy response is received from both the BIC and the peripheral controller, the BIC address registers are loaded with the initial and final memory addresses of the block of data to be transferred, a BIC activate enable instruction is placed on the I/O cable, and the transfer is started. Although the program requires loops for use with sense instructions and to handle abnormal conditions, transfer of the data block is accomplished by the BIC without further program instructions.

SEN 020

SEN 021

#### 2.3 DESCRIPTION OF COMMANDS

The BIC responds to the commands listed in table 2-1. Two device addresses are assigned to each BIC to differentiate functions directed by the I/O instruction. Addresses 020 through 027 are reserved for BICs. Address/instruction codes in table 2-1 are for the first BIC in a system. If additional BICs are installed, the addresses shown should be incremented by two for each additional BIC (i.e., second BIC addresses should be 022 and 023).

#### 2.4 SAMPLE PROGRAM

Table 2-2 shows a typical service routine for the BIC, a teletype paper tape punch operation under BIC control. Using DAS symbols with corresponding machine language octal codes, the program covers memory locations 01000 through 01034.

#### Table 2-1. BIC Commands

Mnemonic	Octal Code	Description					
	External Control						
EXC 020 EXC 021	100020 100021	Active enable Initialize					
	Tr	ansfer					
OAR 020 OBR 020 OAR 021 OBR 021 OME 021 INA 020 INB 020 IME 020 CIA 020 CIB 020	103120 103220 103020 103121 103221 103021 102120 102220 102200 102520 102620	Load initial register from A Load initial register from B Load initial register from memory Load final register from A Load final register from B Load final register from memory Read initial register into A Read initial register into B Read initial register into cleared A Read initial register into cleared B					
	Sense						

Sense BIC not busy

Sense abnormal device stop

101020

101021

OPERATION

Memory	Octal			Variable	
Location	Code	Label	Operation	Field	Comments
001000			, ORG	,01000	
001000	101020	BIC0	, SEN	,020,BIC1	CK BIC NOT BUSY
001001	001007 R				
001002	100401		, EXC	,0401	INIT TTY
001003	100021		, EXC	, 021	INIT BIC
001004	005000		, NOP	,	
001005	001000		, JMP	,*-3	
001006	001002 R				
001007	101101	BIC1	, SEN	,0101,	CK TTY WRITE READY
				,BIC2	
001010	001014 R				
001011	005000		, NOP	,	
001012	001000		, JMP	,*-3	
001013	001007 R				
001014	103120	BIC2	, OAR	,020	SET BIC I REG
001015	103221		, OBR	,021	SET BIC F REG
001016	100020		, EXC	,020	ACTIVATE BIC
001017	100101		, EXC	,0101	CONNECT WRITE REG
001020	101020		, SEN	,020,BIC3	CK BIC NOT BUSY
001021	001025 R				
001022	005000		, NOP	,	
001023	001000		, JMP	,*-3	
001024	001020 R				
001025	101021	BIC3	, SEN	,021,BIC5	CK ABN STOP
001026	001032 R		· ,		
001027	007400		, ROF	,	
001030	102520	BIC4	,CIA	,020	INPUT BIC I REG
001031	000000		, HLT	,	
001032	007401	BIC5	SOF		SET ABN FLAG
001033	001000		, JMP	,BIC4	
001034	001030 R				
	000000		, END		

#### Table 2-2. Typical Service Routine

Once the program is loaded, the operator must insert the initial punch buffer address into the A register and the final address into the B register for each run. When started, the program will:

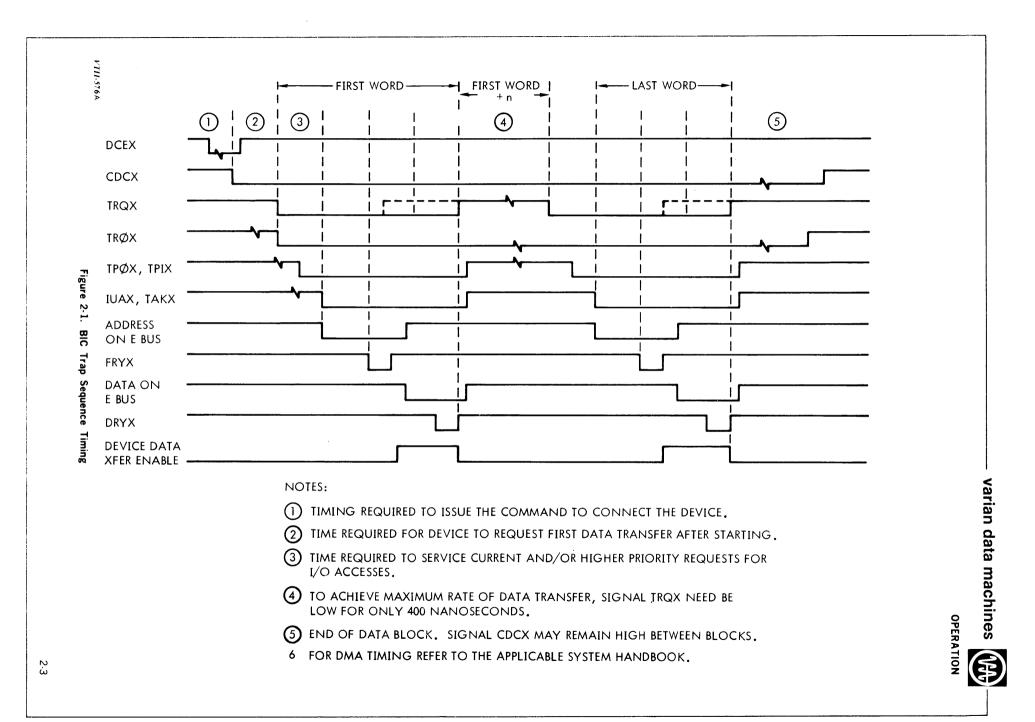
- a. initialize the BIC and Teletype punch
- b. initiate the data transfer
- c. read the contents of the BIC initial register into the A register at the completion of the transfer
- d. set the overflow indicator if the termination was abnormal
- e. halt

The punch buffer must contain only ASCII characters. The first character is 0222 (punch on) and the last is 0224 (punch off).

#### 2.5 THEORY OF OPERATION

The theory of operation is described as a series of sequences that exercise the entire BIC. Refer to logic diagram 95D0020. Three-digit numbers in parentheses indicate the location of circuit elements on the diagram. The first number locates the sheet; the following letter and number indicate the area on that sheet. Figure 2-1 supplies a timing diagram.

Signal levels referred to in the theory of operation are the levels of the signals at their point of origin or their entry into the BIC. Stages of inversion are disregarded for the purpose of clarity. Flip-flop outputs are designated FF set signal and FF reset signal if they are high when the flip-flop is set or reset, respectively.



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#### 2.5.1 Initial Conditions

The CPU executes the sense BIC not busy command which generates the BIC device address and a function code on the E bus (2D8). The BIC responds with signal SERX low (2D5). The processor then executes an initialize command (2B8) which generates signal INIT low (2A6). Signal INIT low, which may also be enabled by signal SYRT low, sets flip-flop DSTX and resets the following flip-flops: ACEX, BCAX, ADSX, TPDX, TCOX, TAOX, LIXX, LFXX, RIXX, and IFMX.

FF set signal TCOX low generates signal TAKX low (1C5) which resets flip-flop EBDX. FF set signal EBDX low generates signal EBD1 high (1B2). FF set signal LIXX high generates signal LIRX high (2C5). FF set signal LFXX low generates signal LFRX low (2B5). Signals EBD1 high, LIRX high, and LFRX low enable the I and F registers to be loaded from the E bus with the initial and final addresses of the block of data to be transferred.

#### 2.5.2 Device Selection

The CPU executes an active enable command which sets flip-flop ACEX (2C4). The high ACEX + is gated with high CDCX- and ADSX- signals to provide a low DCEX-B which is sent to all peripheral controllers connected to the BIC. The processor then executes a command to select a peripheral device. This command with signal DCEX low connects the selected device to the BIC and starts the device.

The connected peripheral device controller sends signals CDCX low (2D4) and TROX (1D5) to the BIC. Signal CDCX low causes signal DCEX to go high, disabling the selection of any other peripheral device controllers. A low CDCX-also causes SERX-I to go high and INTX- to go low. A high SERX-I indicates that the BIC is busy; a low INTX- initiates an interrupt request. The state of signal TROX determines whether data will be transferred to or from memory; this signals partially enables either signal TPIX low (1D3) or TOPX low (1C3). A low CDCX-B and a high ACEX + sets flip flop BCAX.

When the connected device controller is ready for the data transfer, it sends signal TRQX low (1D8) to the BIC. FF set signal BCAX high and signal TROX low set flip-flop TPDX (1D5). FF reset signal TPDX low and signal IUCX low set flip-flop TCOX. FF set signal TCOX high and signal PRMX low complete the enabling of either signal TPIX low (1D3) or TPOX low (1C3) to the processor.

#### 2.5.3 Data Address

When the CPU is ready for the data transfer, it sends signal IUAX low (2C8) to the BIC. Signal IUAX low generates signal TAKX high (1C5) which is sent to the peripheral device to initiate the transfer. The BIC then enables signal OIRX high (2B5) which gates the memory address that was in the I register onto the E bus. The

connected peripheral device controller is thus enabled. Pulse signal FRYX terminates the address phase of the BIC and sets either flip-flop DTIX or flip-flop DTOX inside the selected peripheral controller. The trailing edge of signal FRYX causes the I register to be incremented to the next memory address.

#### 2.5.4 Data Transfer

The data transfer may be an output from or an input to the CPU. For output, the processor places the data on the E bus, and the data is strobed into the peripheral device controller by pulse signal DRYX. For input, the peripheral device controller places the data on the E bus at pulse signal FRYX and removes the data at signal DRYX. BIC signal TAKX remains high until the end of the transfer when signal IUAX goes low.

#### 2.5.5 Transfer Termination

Normally when the contents of the I and F registers become equal, the comparator circuit generates signal IEFX low (3C2). This signal sets flip-flop IFMX (2A6). FF set signal IFMX high generates signal IEF2 low which resets flip-flop BCAX (2C3). FF set signal BCAX low sets flip-flop DSTX (1B5). FF set signal DSTX high sets flip-flop DESX (1B4). The output of this flip-flop is inverted and sent to the peripheral device controller. The peripheral controller then causes signal CDCX (2D4) to go high, and the BIC assumes the not busy state. The transfer of data is thus terminated.

Abnormally, the peripheral device terminates the transfer without regard to the contents of the I and F registers. The peripheral device controller generates signal BCDX low (2A5) which sets flip-flop ADSX (2B3). FF set signal ADSX high generates signal IEF2 low (2C4) which indirectly causes signal DESX to be sent to the peripheral device controller. The peripheral device controller then causes signal CDCX (2D4) to go high, and the BIC assumes the not busy state. The transfer of data is thus terminated. After an abnormal device stop, the CPU can read the contents of the I register to determine the number of words that were transferred.

An abnormal device stop can occur as a result of any of the following situations: the length of the data block is unknown, and the device has detected the end of the data; the peripheral device controller has detected an invalid operation of the device; the CPU has issued a command to stop the operation of the peripheral device.

#### 2.6 MNEMONICS

The mnemonics used in the BIC are listed alphabetically in table 2-3. A brief description of each signal's function is given as well as the proper signal name.

OPERATION

Mnemonic	Name	Function
ACEX	Activate enable	Stores activation of BIC
ADSX	Abnormal device stop	Stores end of data from peripheral controller
BCAX	Buffer controller activate	Stores the activation of the BIC and the peripheral device controller
BCDX	Buffer controller deactivate	Initiates termination of data trans- fer by the peripheral device con- troller
CDCX	Controller device	Indicates that the peripheral device
CIRX	Clear I register	Resets the flip-flops in the I register
CLEX	Clock enable	Enables incrementation of the I register
CLEZ	Clock enable	Enables end of data sequence
DCEX	Device connect enable	Enables selection of a peripheral device
DESX	Device stop	Stores the requirement to stop the peripheral device
DRYX	Data ready	Indicates the E bus contains a word of data
DSTX	Device stop permit	Stores the end of the data transfer
EBD1	E bus drive 1	Enables loading of the F register
EBDX	E bus drive	Stores the need to initially load the F register from the E bus
EBii	E bus bit	Data or address to be transferred
EBil	E bus bit inverted	Part of the BIC device address
FRYX	Function ready	Indicates the E bus contains an address
FiiX	F register flip-flop	Stores final data address bit
IEFX	Initial equals final	Indicates content of the I register is equal to content of F register
IEF2	Initial equals final 2	Initiates deactivation of the BIC and the peripheral device controller
IFMX	Initial equals final memory	Stores the incrementation of the I register to the value of the F register
INIT	Initialize	Sets and resets BIC flip-flops to their initial condition

# Table 2-3. Mnemonic Definitions

OPERATION

	Table 2.5. Whiemonic	Definitions (continued)
Mnemonic	Name	Function
INTX	Interrupt	Requests interrupt
IUAX	Interrupt acknowledge	Enables servicing of BIC-connected peripheral device controllers
IUCX	Interrupt clock	Provides timing for servicing BIC
liiX	l register flip-flop	Stores initial and subsequent data address bits
LFRX	Load F register	Gates E bus address into F register
LFXX	Load F register permit	Stores command to load F register
LIRX	Load I register	Gates E bus address into I register
LIXX	Load I register permit	Stores command to load I register
PRMX	Priority input	Gives priority to BIC
PRNX	Priority output	Passes priority to next in line after BIC is serviced
OIRX	Output I register	Gates contents of I register onto E bus
RIXX	Read I register	Stores requirement of central processor to know contents of I register
SERX	Sense response	Indicates whether the BIC is busy
SYRT	System reset	Generates initialize signal when SYSTEM RESET switch is pressed
ΤΑΚΧ	Transfer acknowledge	Indicates that requirements for data transfer have been met
ΤΑΟΧ	Trap address out	Stores the placing of the data address on the E bus
тсох	Trap command	Stores the need for a trap requested by the BIC
TPDX	Trap detect	Stores the peripheral device request for a trap when data is to be transferred
ΤΡΙΧ	Trap input	Indicates that the BIC is ready to transfer data to memory
ΤΡΟΧ	Trap output	Indicates that the BIC is ready to transfer data from memory
TROX	Transfer out	Indicates the direction (in or out) of data transfer
TRQX	Transfer request	Indicates that the peripheral device is ready for the data transfer

Table 2-3. Mnemonic Definitions (continued)



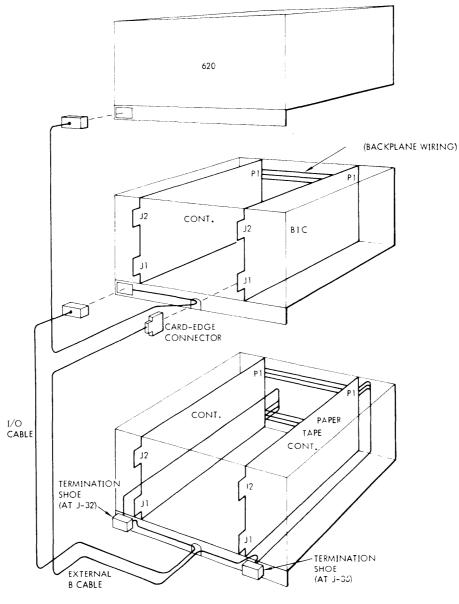
# SECTION 3 INSTALLATION

#### 3.1 GENERAL

It is recommended that installation of the BIC be performed by Varian Data Machines customer service engineers. Logic diagrams, assembly drawings, and wiring information are provided at the time of purchase.

#### 3.2 REQUIREMENTS

A 620 memory expansion/peripheral controller chassis must be installed in close proximity to the computer and connected to the I/O cable by means of an extender cable. This cable is available in lengths up to 20 feet.





NOTE: B CABLE NOT REQUIRED WHEN BUFFER INTERLACE CONTROLLER IS NOT USED.

#### Figure 3-1. Typical External B Cable Installation



#### 3.3 CARD LOCATION AND INSTALLATION\*

The BIC is a printed circuit card located in a card slot in the I/O section of the expansion chassis. The I/O section is located in the right half of both rows of the expansion chassis when viewed from the front panel.

Installation of the BIC into its designated card slot is accomplished by inserting the card into the mounting guides with the component side of the card on the installer's left at the rear of the expansion chassis.

Moderate pressure should be applied to seat the 122-pin card-edge connector firmly into the mating connector on the chassis backplane. To prevent damage to the backplane connector or to the nylon guides, care must be taken to ensure that even pressure is applied across the top of the card during insertion. A Titchener 1731 circuit card puller or equivalent is recommended for circuit card removal.

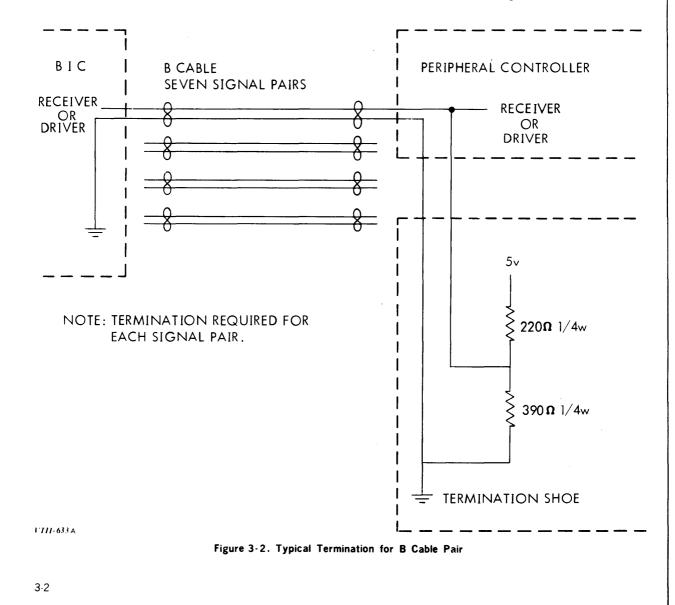
#### 3.4 INTERCONNECTION\*

The BIC is hardwired through the expansion chassis backplane to the I/O cable and peripheral controllers installed in the same expansion chassis. Interconnection with peripherals installed in a different expansion chassis is through an external B cable. This cable is connected to the BIC by a card-edge connector and is hardwired to the second expansion chassis (figure 3-1).

The B cable is fabricated to meet the requirements of each installation. Eight twisted pairs are used in each B cable. To prevent noise generation from reflected signals, each active signal pair must be terminated (figure 3-2).

\* Reference Varian 73 System Handbook

When two or more BIC controllers are instailed in the same chassis, the B cable signals are connected only to the controller or controllers with which each BIC communicates; there are no B cable signals between BICs.





# SECTION 4 INTERFACE DATA

#### 4.1 GENERAL

All BIC input/output signals utilize receiver/driver stages to buffer internal circuits and external lines. For detailed information concerning interface between the CPU and peripheral controllers connected to the I/O cable, refer to the 620 Interface Reference Manual or Varian 73 Processor Manual. conflict. Priorities are determined by controller electrical placement on the I/O bus (figures 4-1 and 4-2). Refer to the 620 Interface Reference Manual (document number 98 A 9902 015 or Varian 73 Processor Manual document number 98 A 9906 020) for detailed information.

#### Table 4-1. BIC Inputs and Outputs

Output

EB09-15 EB10-16

EB11-17

EB12-18

EB13-19

EB14-20

PRNX-42 SERX-31

TAKX-58 TPIX-33

TPOX-35

<b>S</b> *	BCDX-52	EB11-17	DCEX-56
	CDCX-54	EB12-18	DESX-60
computer and peripheral	DRYX-29	EB13-19	EB00-2
isted in table 4-1. A circuit-	EB00-2	EB14-20	EB01-4
ows each signal mnemonic	EB01-4,65	EB11-68,69	EB02-6
eet 4). Refer to table 2-3 for	EB02-6,70	EB21-71,72	EB03-8
	EB03-8	FRYX-27	EB04-10
	EB04-10	INTX-75	EB05-11
k and Processor Manual	EB05-11	IUAX-44	EB06-12
	EB06-12	IUCX-45	EB07-13
ENTS	EB07-13	PRMX-37	EB08-14

EB08-14

EB09-15

EB10-16

SYRT-43

TROX-50

TROX-49

Input

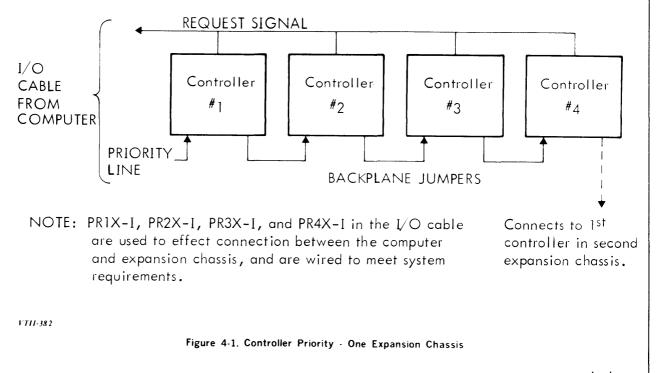
#### 4.2 INTERFACE SIGNALS\*

The BIC interfaces with the computer and peripheral controllers via the control lines listed in table 4-1. A circuitcard connector pin number follows each signal mnemonic (see logic diagram 95D0020, sheet 4). Refer to table 2-3 for definitions of the mnemonics.

\* Reference Varian 73 Handbook and Processor Manual

#### **4.3 PRIORITY ASSIGNMENTS**

Peripheral controllers are assigned priorities to ensure that automatic requests such as interrupts and traps will not



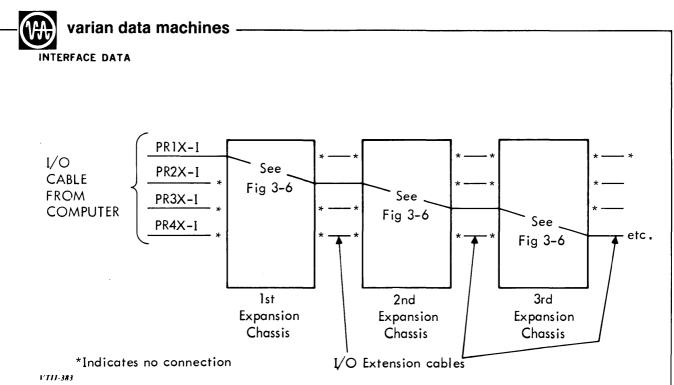
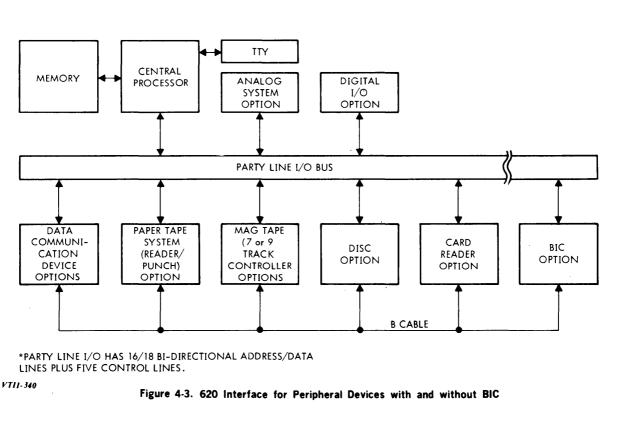


Figure 4-2. Priority Line Connection - Multiple Expansion Chassis

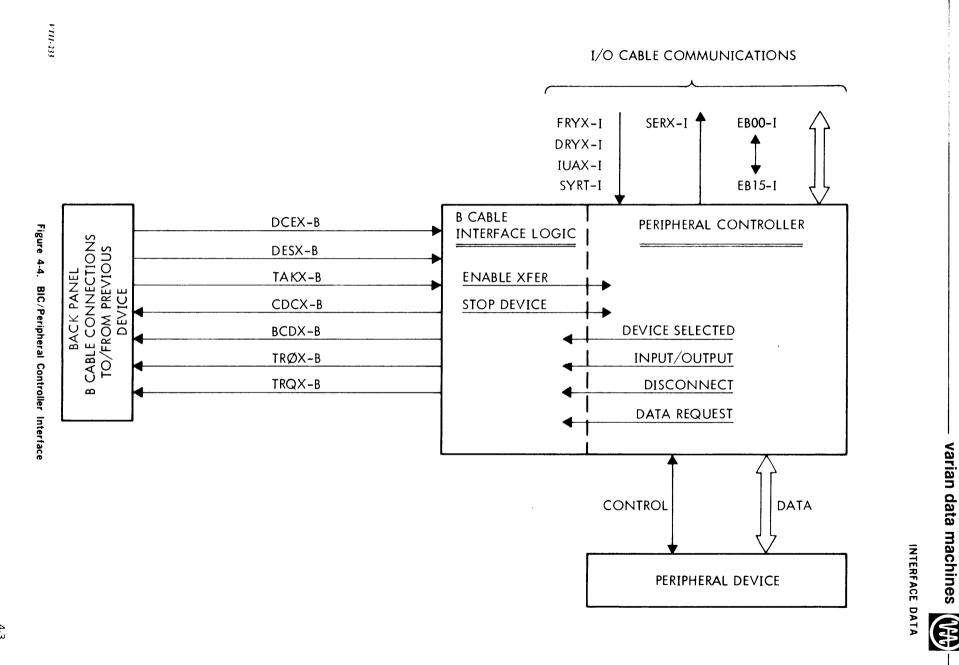
#### 4.4 PERIPHERAL CONTROLLER INTERFACE

A peripheral controller can enable an 1/0 device to operate under control of either the CPU or the BIC. A device controller connected for BIC control can also function

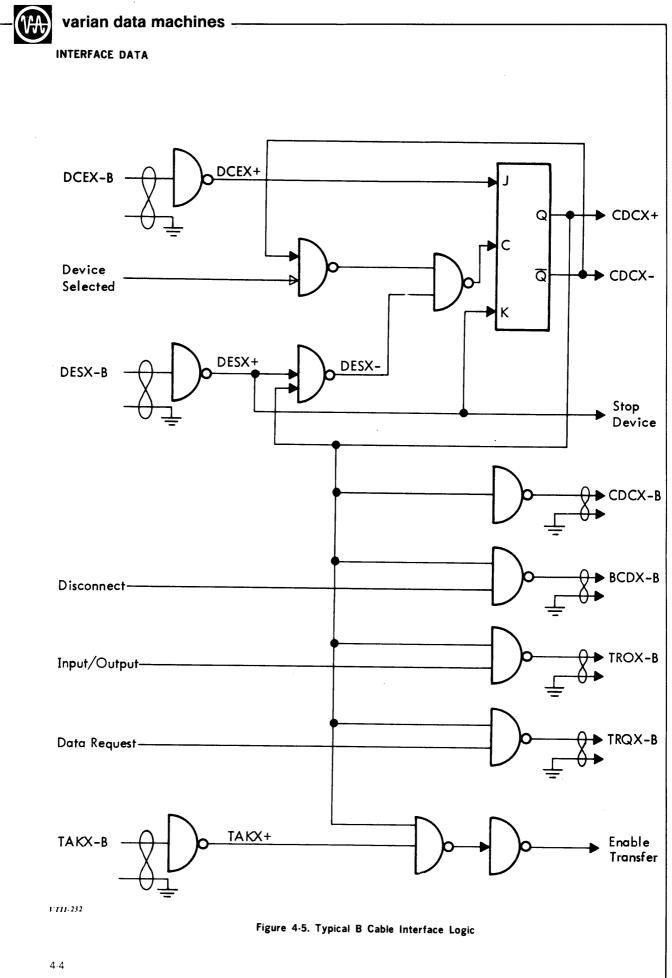
under control of the standard I/O instructions. Figure 4-3 shows a computer system with peripheral device controllers interfaced for operation with and without BIC. Figure 4-4 illustrates BIC/peripheral interconnection; figure 4-5 is typical interface logic.



BASIC\*



4·3



# VA

5.1

# SECTION 5 MAINTENANCE

#### 5.1 GENERAL

BIC maintenance consists of running test programs, troubleshooting, and making repairs if required. However, if repair is indicated, it is recommended that the entire circuit card be replaced. Troubleshooting is facilitated by familiarization with the operation of the BIC and use of the logic diagram.

#### 5.2 REQUIRED EQUIPMENT

The following is a list of recommended test equipment and tools for the maintenance of the BIC.

- a. Oscilloscope, Tektronix type 547
- b. Multimeter, Triplett type 630
- c. Extender Card, VDM 44D0540-000

#### **5.3 REFERENCE DOCUMENTS**

The documents listed below will be useful as aids to understanding and maintaining the BIC.

- a. 620 System Reference Manual, 98 A 9902 003
- b. 620 Interface Reference Manual, 98 A 9902 015
- c. 620 Maintenance Manual, Volume 1, 98 A 9902 055
- d. V73 System Handbook 98 A 9906 010
- e. V73 Processor Manual Volume 1, 98 A 9906 020
- f. Logic diagram, 95D0020
- g. Assembly drawing, 44D0026



### **EVALUATION QUESTIONNAIRE**

#### TITLE

#### MANUAL NUMBER

The purpose of this questionnaire is to provide suggestions about how the manual can be improved when it is revised. It is the goal of the Technical Publications Department to make each manual as useful as possible and at the same time eliminate material that is of no practical value to the user or Customer Service Representative in acquiring initial knowledge of, and in maintaining, the equipment in the field. You, as the person working most closely with the manual and the equipment, can best provide the input needed by the writer to make the best possible manual for your use.

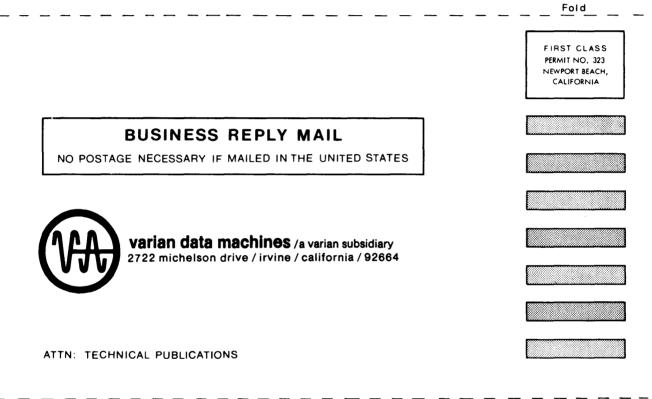
#### 1. Please complete the following chart.

CHAPTER/SECTIONS	MOST USEFUL	NEEDS MORE	NEEDS LESS	]		
	Fiel	Trois Big III	Det	Der		
		Training Reference	Defailed Description	Detoiled De		
			escription	tion	Cription	
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2. Please list any errors, omissions, or difficult areas noticed in the manual.

3. Please list any improvements you recommend for this manual.

4.	In an c	overall	evaluation of this manual, how a	do you rate it in the following?	<b>)</b>
		<b>A</b>	bove Average	Average	Below Average
5.	Person	al Info	ormation		
		a.	Company		
		b.	Years with Varian		
		c.	EDP experience (years) Years college Years technical training		
		d.	NAME		
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