

REVISIONS

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A	Production Release		

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TITLE
 SOFTWARE PERFORMANCE SPECIFICATION
 EBCDIC TO HOLLERITH
 HOLLERITH TO EBCDIC
 EBCDIC TO ASCII CONVERSION ROUTINES for the
 Varian Data Machines 620 Computer System

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CODE IDENT NO. 21101	SIZE A	DWG NO. 89A0200	REV A
SCALE		SHEET 1 OF 24	

96A0153-000B

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SECTION 1

INTRODUCTION

This conversion subroutine package consists of three subroutines which may be run on any Varian Data Machines 620 series computer. These subroutines enable the user to convert from one character code, usually associated with a particular peripheral device, to the character code of a different device. The three subroutines (described in detail in section 2) are:

EBCDIC TO HOLLERITH CONVERSION —
HOLLERITH TO EBCDIC CONVERSION —
EBCDIC TO ASCII CONVERSION —

The EBCDIC TO HOLLERITH conversion subroutine (SA01) converts an 8-bit EBCDIC character in the A-register to its equivalent 12-bit HOLLERITH code in the A-register.

The HOLLERITH TO EBCDIC conversion subroutine (SB01) converts a 12-bit 029 HOLLERITH character in the A-register to its equivalent 8-bit EBCDIC character in the A-register.

The EBCDIC to ASCII conversion subroutine (SC01) converts an 8-bit EBCDIC character in the A-register to its equivalent 8-bit ASCII code in the A-register. If other than 8-bit ASCII code is desired, this routine may be easily modified (see section 2.3.17, comments for SC01).

The user should note the following characteristics of these subroutines:

- 1) Require VDM 620 series computer with a 16-bit word
- 2) Source statements must be assembled with DAS 8A assembler
- 3) The extended addressing option is not necessary
- 4) The multiply/divide option is not necessary

This subroutine package is referenced by the following VDM Software part numbers:

Source Material - 92H0206-001
Object Material - 92U0206-001
Assembly Listing - 92L0206-001



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SECTION 2

SUBROUTINE DESCRIPTIONS

- 2.1 EBCDIC TO HOLLERITH
- 2.2 HOLLERITH TO EBCDIC
- 2.3 EBCDIC TO ASCII



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2.1

1. Title: Convert EBCDIC to Hollerith
2. Symbolic Name: SA01
3. Purpose: To convert an EBCDIC character in bits 0 through 7 of the A register to IBM 029 Hollerith code in bits 0 through 11 of the A register.
4. Description: Index register B and the input value in the A register are saved. An index pointer into the SAT2 table is built by shifting out the least significant bit of the EBCDIC input, saving only the low order 7 bits, and adding the beginning address of SAT2 to the result. The two packed Hollerith characters from SAT2 are then loaded into the B register. The original EBCDIC value is checked and, if even, the left half of the packed Hollerith word is saved or, if odd, the right half is saved. An index pointer into the SAT1 table is then built by saving the least significant 3 bits of the saved Hollerith word and adding the beginning address of SAT1. Rows 12, 11, 0 are shifted to their output position and merged with rows 1-7. The B register is restored and the word with the output positions of rows 12, 11, 0, 1-7 is saved. Rows 8 and 9 are now merged with the other rows into the final output value of the Hollerith code and a return is made to the calling program.



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2.14.1 EBCDIC - HOLLERITH TABLE

EBCDIC Character (Hexadecimal)	Punched Card Code	EBCDIC Character (Hexadecimal)	Punched Card Code
00	12-0-1-8-9	20	11-0-1-8-9
01	12-1-9	21	0-1-9
02	12-2-9	22	0-2-9
03	12-3-9	23	0-3-9
04	12-4-9	24	0-4-9
05	12-5-9	25	0-5-9
06	12-6-9	26	0-6-9
07	12-7-9	27	0-7-9
08	12-8-9	28	0-8-9
09	12-1-8-9	29	0-1-8-9
0A	12-2-8-9	2A	0-2-8-9
0B	12-3-8-9	2B	0-3-8-9
0C	12-4-8-9	2C	0-4-8-9
0D	12-5-8-9	2D	0-5-8-9
0E	12-6-8-9	2E	0-6-8-9
0F	12-7-8-9	2F	0-7-8-9
10	12-11-1-8-9	30	12-11-0-1-8-9
11	11-1-9	31	1-9
12	11-2-9	32	2-9
13	11-3-9	33	3-9
14	11-4-9	34	4-9
15	11-5-9	35	5-9
16	11-6-9	36	6-9
17	11-7-9	37	7-9
18	11-8-9	38	8-9
19	11-1-8-9	39	1-8-9
1A	11-2-8-9	3A	2-8-9
1B	11-3-8-9	3B	3-8-9
1C	11-4-8-9	3C	4-8-9
1D	11-5-8-9	3D	5-8-9
1E	11-6-8-9	3E	6-8-9
1F	11-7-8-9	3F	7-8-9



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2.1. 4.1 (Continued)

EBCDIC Character (Hexadecimal)	Punched Card Code	EBCDIC Character (Hexadecimal)	Punched Card Code
40	No punches	60	11
41	12-0-1-9	61	0-1
42	12-0-2-9	62	11-0-2-9
43	12-0-3-9	63	11-0-3-9
44	12-0-4-9	64	11-0-4-9
45	12-0-5-9	65	11-0-5-9
46	12-0-6-9	66	11-0-6-9
47	12-0-7-9	67	11-0-7-9
48	12-0-8-9	68	11-0-8-9
49	12-1-8	69	0-1-8
4A	12-2-8	6A	12-11
4B	12-3-8	6B	0-3-8
4C	12-4-8	6C	0-4-8
4D	12-5-8	6D	0-5-8
4E	12-6-8	6E	0-6-8
4F	12-7-8	6F	0-7-8
50	12	70	12-11-0
51	12-11-1-9	71	12-11-0-1-9
52	12-11-2-9	72	12-11-0-2-9
53	12-11-3-9	73	12-11-0-3-9
54	12-11-4-9	74	12-11-0-4-9
55	12-11-5-9	75	12-11-0-5-9
56	12-11-6-9	76	12-11-0-6-9
57	12-11-7-9	77	12-11-0-7-9
58	12-11-8-9	78	12-11-0-8-9
59	11-1-8	79	1-8
5A	11-2-8	7A	2-8
5B	11-3-8	7B	3-8
5C	11-4-8	7C	4-8
5D	11-5-8	7D	5-8
5E	11-6-8	7E	6-8
5F	11-7-8	7F	7-8



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EBCDIC Character (Hexadecimal)	Punched Card Code
80	12-0-1-8
81	12-0-1
82	12-0-2
83	12-0-3
84	12-0-4
85	12-0-5
86	12-0-6
87	12-0-7
88	12-0-8
89	12-0-9
8A	12-0-2-8
8B	12-0-3-8
8C	12-0-4-8
8D	12-0-5-8
8E	12-0-6-8
8F	12-0-7-8
90	12-11-1-8
91	12-11-1
92	12-11-2
93	12-11-3
94	12-11-4
95	12-11-5
96	12-11-6
97	12-11-7
98	12-11-8
99	12-11-9
9A	12-11-2-8
9B	12-11-3-8
9C	12-11-4-8
9D	12-11-5-8
9E	12-11-6-8
9F	12-11-7-8

EBCDIC Character (Hexadecimal)	Punched Card Code
A0	11-0-1-8
A1	11-0-1
A2	11-0-2
A3	11-0-3
A4	11-0-4
A5	11-0-5
A6	11-0-6
A7	11-0-7
A8	11-0-8
A9	11-0-9
AA	11-0-2-8
AB	11-0-3-8
AC	11-0-4-8
AD	11-0-5-8
AE	11-0-6-8
AF	11-0-7-8
B0	12-11-0-1-8
B1	12-11-0-1
B2	12-11-0-2
B3	12-11-0-3
B4	12-11-0-4
B5	12-11-0-5
B6	12-11-0-6
B7	12-11-0-7
B8	12-11-0-8
B9	12-11-0-9
BA	12-11-0-2-8
BB	12-11-0-3-8
BC	12-11-0-4-8
BD	12-11-0-5-8
BE	12-11-0-6-8
BF	12-11-0-7-8



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2.1. 4.1 (Continued)

EBCDIC Character (Hexadecimal)	Punched Card Code	EBCDIC Character (Hexadecimal)	Punched Card Code
C0	12-0	E0	0-2-8
C1	12-1	E1	11-0-1-9
C2	12-2	E2	0-2
C3	12-3	E3	0-3
C4	12-4	E4	0-4
C5	12-5	E5	0-5
C6	12-6	E6	0-6
C7	12-7	E7	0-7
C8	12-8	E8	0-8
C9	12-9	E9	0-9
CA	12-0-2-8-9	EA	11-0-2-8-9
CB	12-0-3-8-9	EB	11-0-3-8-9
CC	12-0-4-8-9	EC	11-0-4-8-9
CD	12-0-5-8-9	ED	11-0-5-8-9
CE	12-0-6-8-9	EE	11-0-6-8-9
CF	12-0-7-8-9	EF	11-0-7-8-9
D0	11-0	F0	0
D1	11-1	F1	1
D2	11-2	F2	2
D3	11-3	F3	3
D4	11-4	F4	4
D5	11-5	F5	5
D6	11-6	F6	6
D7	11-7	F7	7
D8	11-8	F8	8
D9	11-9	F9	9
DA	12-11-2-8-9	FA	12-11-0-2-8-9
DB	12-11-3-8-9	FB	12-11-0-3-8-9
DC	12-11-4-8-9	FC	12-11-0-4-8-9
DD	12-11-5-8-9	FD	12-11-0-5-8-9
DE	12-11-6-8-9	FE	12-11-0-6-8-9
DF	12-11-7-8-9	FF	12-11-0-7-8-9



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5. Entry Point: SA01
6. Calling Sequence: P-1 LDA value to be converted
P JMPM SA01
P+1
P+2 Any instruction
7. Entrance Parameters: EBCDIC character in bits 0 through 7 of A register.
8. Exit Point: Only one exit exists for this subroutine. Return is to P+2 of the calling program.
9. Exit Parameters: X Register unchanged
B Register unchanged
A Register converted value in bits 0 through 11, as follows:

CPU bit	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
Card column	-	-	-	-	12	11	0	1	2	3	4	5	6	7	8	9

10. Tables or Files Modified or Read: SAT1 - Hollerith 0-7 punch table
SAT2 - Hollerith character table
11. Tables or Files Created: None
12. Called By: Any system program
13. Called From: None
14. Exception Conditions: None
15. Timing: 55 cycles
16. Size: 30 words - Instructions
2 words - Temporary storage
136 words - Tables
17. Comments: This subroutine is not re-entrant. Every EBCDIC character is convertible. That is, there is no error condition associated with this subroutine.



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- 18. Special Notation: None
- 19. Hardware Details: None
- 20. Flowcharts:



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START

SAVE
A, B
REGISTERS

BUILD
INDEX INTO
SAT2 FROM
EBCDIC INPUT

2 PACKED
HOLLERITH
CHARS
→ B

WAS
EBCDIC
INPUT
EVEN? YES NO

BITS 0-7
OF B →
BITS 0-7
OF A

BITS 8-15
OF B →
BITS 0-7
OF A

SAVE
HOLLERITH
CODE

A

A

BUILD INDEX
POINTER INTO
SAT1 FROM
HOLLERITH CODE

RETRIEVE
SAT2
HOLLERITH
CODE

SHIFT
ROWS 12,11,0
TO OUTPUT
POSITION

MERGE IN
ROWS 1-7
FROM SAT1

RESTORE
B
REGISTER

MERGE IN
ROWS 8,9
WITH 12,11,0,
1-7

RETURN

↑ FOLD UNDER AT DOTTED LINE



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2.2

1. Title: Convert Hollerith to EBCDIC
2. Symbolic Name: SB01
3. Purpose: To convert an 029 Hollerith character in bits 0 through 11 of the A register to its corresponding EBCDIC code in bits 0 through 7 of the A register.
4. Description: Index registers B and X are saved. The B register is initialized to zero and will be used as the field 1 (1-7 punches) pointer. The original Hollerith input is checked to see if row 9 is punched. If punched, bit 11 is set and if not punched, bit 11 is reset. The Hollerith input rows 1-7 are now searched against table SBT1 to determine which of the rows 1-7 (or none) has been punched. More than 1 punch in rows 1-7 results in a return to the calling program with the accumulator set negative. An index into table SBT2 is built by isolating card rows 9, 12, 11, 0 into bit positions 6, 5, 4, 3 and adding the displacement into SBT1 which was determined when a match on rows 1-7 was found. This 7 bit number is added to the beginning address of table SBT2 to obtain the address of the corresponding two EBCDIC characters - one with an 8 punch and one without an 8 punch. The original Hollerith input is now checked to see if row 8 was punched. The appropriate EBCDIC is then right justified in the accumulator, the B and X registers are restored, and a return is made to the calling program.
5. Entry Point: SB01
6. Calling Sequence:
 - P-1 LDA value to be converted
 - P JMPM
 - P+1 SB01
 - P+2 Any instruction
7. Entrance Parameters: 029 Hollerith character in bits 0 through 11 of A register.



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8. Exit Point: Only one exit exists for this subroutine. Return is to P12 of the calling program.
9. Exit Parameters: X Register unchanged
B Register unchanged
A Register converted value in bits 0 through 7.
10. Tables or Files Modified or Read: SBT1 1-7 row punch table
SBT2 EBCDIC character table
11. Tables or Files Created: None
12. Called By: Any system program
13. Called From: None
14. Exception Conditions: An input containing more than one punch in rows 1-7 is an error and results in a return to the calling program with the accumulator set negative.
15. Timing: 44 cycles minimum
114 cycles maximum
16. Size: 46 words - Instructions
4 words - Temporary storage
136 words - Tables
17. Comments: This subroutine is not re-entrant.
18. Special Notation: None
19. Hardware Details: None
20. Flowcharts:



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Flowchart Worksheet

PROGRAMMER

PROGRAM NO.

DATE

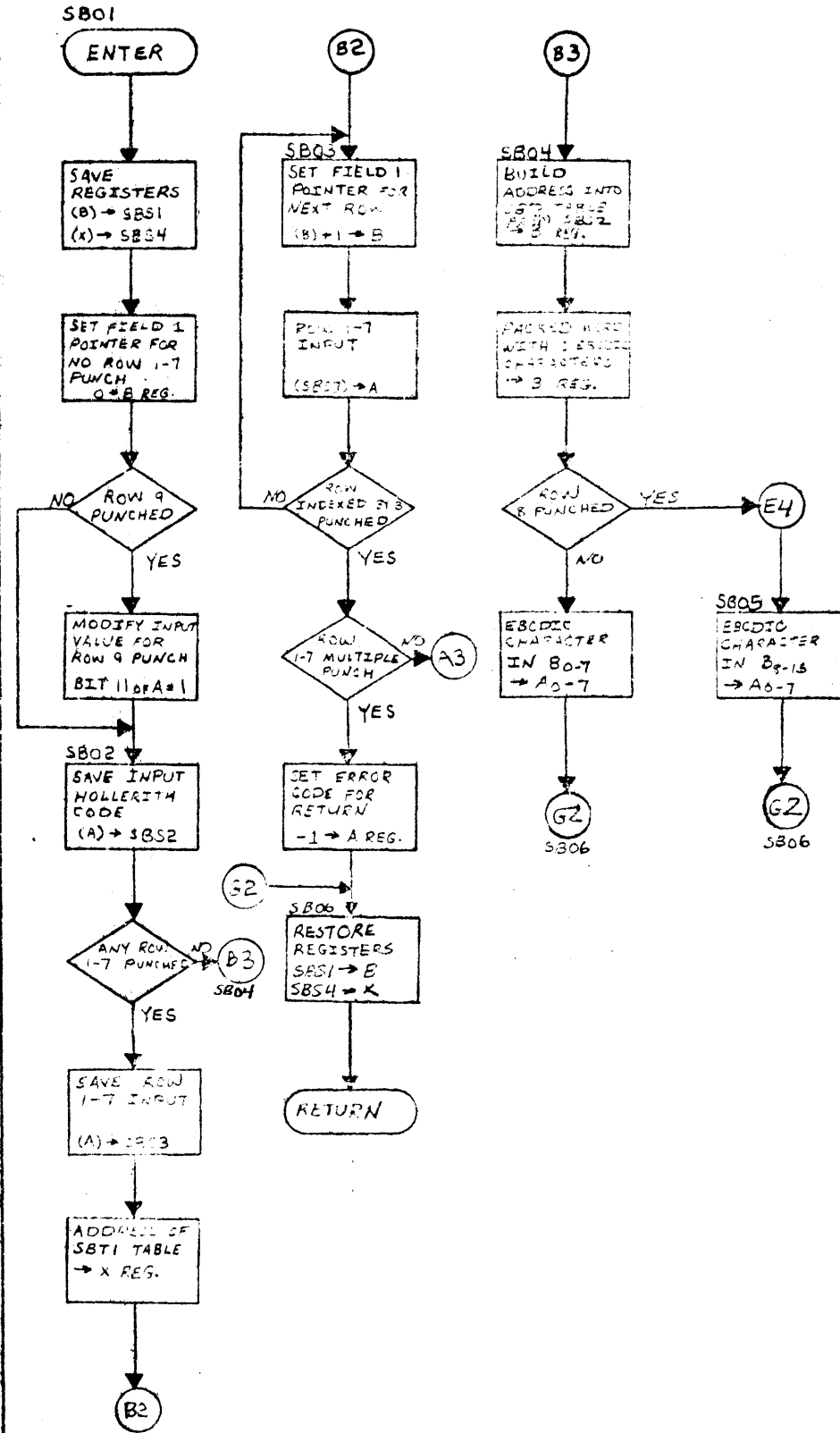
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CHART NO.

CHART NAME

PROCEDURAL NAME

CONVERSION



SOLD UNDER A DOTTED LINE

SOLD UNDER A DOTTED LINE

2.3

1. Title: EBCDIC to ASCII Conversion
2. Symbolic Name: SC01
3. Purpose: To convert an 8-bit EBCDIC character in the A register to its equivalent 8-bit ASCII code in the A register.
4. Description: Index register B and the input value in the A register are saved. The input value is checked to see if it is in the range of either 40-7F or C0-FF. If not, a return to the calling program is made with the accumulator negative. Otherwise, a shift command to test the validity of the value to be converted is built. The displacement into the SCT1 table is calculated by right justifying bits 4 and 5 of the EBCDIC input. Adding the beginning address of SCT1 to this value yields the address of the word in SCT1 containing the legality bit for this EBCDIC input. A check is now made to determine exactly which range the input value is in, 40-7F or C0-FF. If 40-7F, an offset of zero into the SCT1 table is used. If C0-FF, an offset of four is used. The legality bit for this input value is now checked. If not legal, a return to the calling routine is made with the accumulator negative. If legal, bits 1-5 of the EBCDIC input value are added to the beginning address of the SCT2 table to obtain the address of the word containing the two ASCII characters for this value. If the EBCDIC input value was even, the left ASCII character is set in the accumulator, right justified. If odd, the right ASCII character is set in the accumulator, also right justified. The B register is then restored and a return is made to the calling program.
5. Entry Points: SC01
6. Calling Sequence:
P-1 LDA value
P JMPM SC01
P+2 Any Instruction



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7. Entrance Parameters: EBCDIC character in bits 0 through 7 of A register.
8. Exit Point: Only one exit exists for this subroutine. Return is to P+2 of the calling program.
9. Exit Parameters: B register unchanged.
ASCII code in bits 0 through 7 of the A register.
10. Table or Files Modified or Read: SCT1 Legality check table
SCT2 ASCII character table
11. Tables or Files Created: None
12. Called By: Any system program
13. Called From: None
14. Exception Conditions: If the input value is not in the ranges 40-7F or C0-FF, or if the legality status bit in Table SCT1 is set, a return to the calling program is made with the accumulator set negative.
15. Timing: 17 cycles minimum
72 cycles maximum
16. Size: 44 words - Instructions
2 words - Temporary storage
40 words - Tables
17. Comments: This subroutine is not re-entrant. Some output devices allow only 7-bit ASCII. If other than 8-bit ASCII is desired, this subroutine should be modified as follows:
Either - 1) Modify table SCT2 to include desired codes
or
2) Insert an appropriate mask instruction at location SC30+1.
18. Special Notation: None
19. Hardware Details: None
20. Flowcharts:



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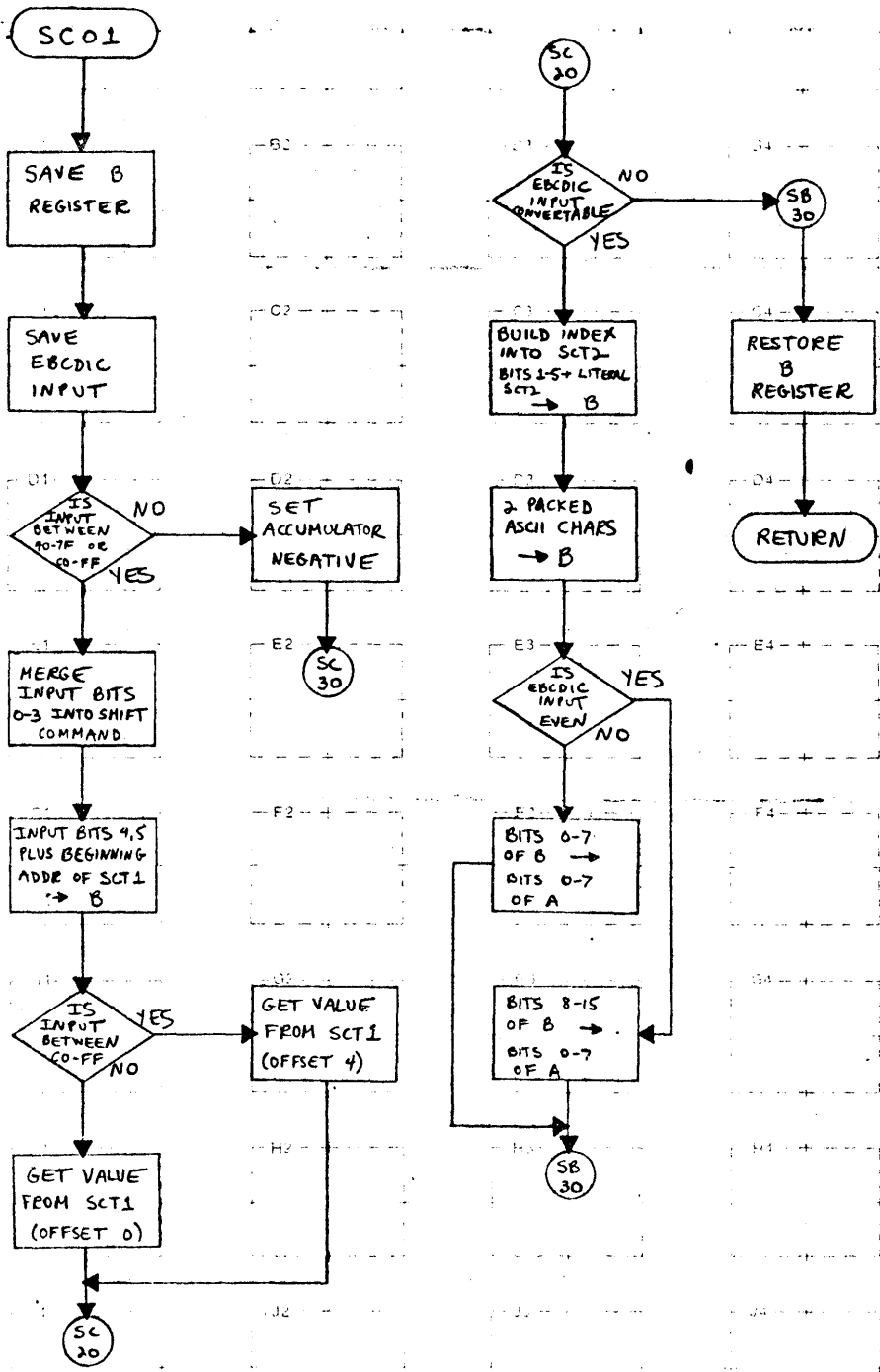
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↑ FOLD UNDER AT DOTTED LINE

↑ FOLD UNDER AT DOTTED LINE

SECTION 3

TEST PROCEDURE AND RESULTS


3.1 DESCRIPTION OF PROCEDURE

The three conversion routines were tested as follows:

Two tables, TBL1 and TBL2 were generated. For the EBCDIC TO HOLLERITH conversion, sequential EBCDIC values from 0 to 255 were placed into the A-register and a call to SA01 was made for each value. The output HOLLERITH characters were then placed sequentially into TBL1.

For the HOLLERITH TO EBCDIC conversion, the HOLLERITH values from TBL1 were placed into the A-register and a call to SB01 was made for each value. The output EBCDIC characters were placed sequentially into TBL2. An illegal HOLLERITH character was then given to SB01 with the associated error return stored in TBL2+256.

For the EBCDIC TO ASCII conversion, the EBCDIC values from TBL2 were placed into the A-register and a call to SC01 was made for each value. The output ASCII characters (or error codes) were sequentially stored back into TBL1.

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```

001500          ,CRG      ,01500
***
*      TEST ROUTINE FOR SA01
***
001500  071562          ,LDX      ,AD11      ADDRESS OF HOLLERITH TABLE TC X
001501  011561  TS01   ,LDA      ,TSC1      LOAD EBCDIC VALUE
001502  005111          ,IAR          ADD ONE
001503  141000          ,SLB      ,=256     ARE WE DONE
001504  001010          ,JAZ      ,TSC5     YES
001505  001516  R          ,ADD      ,=256     NO - GET EBCDIC VALUE BACK
001506  121000          ,STA      ,TSC1
001507  051561          ,STA      ,TSC1
001510  002000          ,CALL     ,SA01      CONVERT
001511  002555  R          ,STA      ,0,X      STORE HOLLERITH VALUE
001512  055000          ,IXR          INCREMENT HOLLERITH TABLE ADDRESS
001513  005144          ,JMP      ,TSC1     DO NEXT VALUE
001514  001000
001515  001501  R
001516  000001  TS05   ,HLT      ,1

***
*      TEST ROUTINE FOR SB01
***
001517  031562          ,LDX      ,AD11      ADDRESS OF HOLLERITH TABLE TC X
001520  022163          ,LDR      ,AD12      ADDRESS OF EBCDIC TABLE TC B
001521  015000  TS10   ,LDA      ,0,X      GET HOLLERITH VALUE
001522  002000          ,CALL     ,SB01      CONVERT
001523  003037  R          ,STA      ,0,B      STORE EBCDIC VALUE
001524  056000          ,IXR          INCREMENT HOLLERITH TABLE ADDRESS
001525  005144          ,IBR          INCREMENT EBCDIC TABLE ADDRESS
001526  005122          ,LDA      ,CNTR     ARE WE DONE
001527  011560          ,SUB      ,=255
001530  141001          ,JAZ      ,TS15     YES
001531  001010
001532  001538  R          ,INR      ,CNTR     NO - INCREMENT COUNTER
001533  041560          ,JMP      ,TS10
001534  001000
001535  001521

```



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001536	011002	TS15	.LDA	.=014	ERROR VALUE
001537	002000		.CALL	.S803	
001540	003037	R			
001541	056000		.STA	.0.6	STORE ERROR RETURN

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001542	000003		.HLT	.3	

		*	TEST ROUTINE FOR SC01		

001543	031662		.LDX	.ADT1	ADDRESS OF ASCII TABLE TC 7
001544	022163		.LDB	.ADT2	ADDRESS OF EBCDIC TABLE TC 8
001545	016000	TS20	.LDA	.0.8	GET EBCDIC VALUE
001546	001004		.JAN	.TS30	ARE WE DONE - YES
001547	001557	R			
001550	002000		.CALL	.SC01	NO - CONVERT
001551	003332	R			
001552	055000		.STA	.0.X	STORE ASCII OR ERROR VALUE
001553	005144		.IXR	.	INCREMENT ASCII TABLE ADDRESS
001554	005122		.IXR	.	INCREMENT EBCDIC TABLE ADDRESS
001555	001000		.JMP	.TS20	DO NEXT EBCDIC VALUE
001556	001545	R			
001557	000004	TS30	.HLT	.4	
001560	000000	CNTR	.DATA	.0	EBCDIC COUNTER
001561	177777	TSC1	.DATA	.0177777	EBCDIC VALUE
001562	001563	R	.ADT1	.TBL1	HOLLERITH AND ASCII TABLE
001563			.TBL1	.BSS	.256
002163	002164	R	.ADT2	.TBL2	EBCDIC TABLE
002164			.TBL2	.BSS	.257

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3.3.3 Test of EBCDIC TO ASCII (SC01)

Output of SC01 to TBL1 (TBL2 has been used as input).

01543.

D1563.

(001563)	177777	177777	177777	177777	177777			
(001570)	177777	177777	177777	177777	177777	177777	177777	177777
(001600)	177777	177777	177777	177777	177777	177777	177777	177777
(001610)	177777	177777	177777	177777	177777	177777	177777	177777
(001620)	177777	177777	177777	177777	177777	177777	177777	177777
(001630)	177777	177777	177777	177777	177777	177777	177777	177777
(001640)	177777	177777	177777	177777	177777	177777	177777	177777
(001650)	177777	177777	177777	177777	177777	177777	177777	177777
(001660)	177777	177777	177777	000240	177600	177401	177003	176007
(001670)	174017	170037	160077	140177	100377	000333	000255	000244
(001700)	000250	000253	000336	000246	177600	177401	177003	176007
(001710)	174017	170037	160077	140177	100377	000241	000244	000252
(001720)	000251	000273	000337	000255	000257	177600	177401	177003
(001730)	176007	174017	170037	160077	140177	100377	000254	000245
(001740)	000335	000276	000277	177700	177601	177403	177007	176017
(001750)	174037	170077	160177	140377	100777	000272	000243	000300
(001760)	000247	000275	000242	177777	177777	177777	177777	177777
(001770)	177777	177777	177777	177777	177777	177777	177777	177777
(002000)	177777	177777	177777	177777	177777	177777	177777	177777
(002010)	177777	177777	177777	177777	177777	177777	177777	177777
(002020)	177777	177777	177777	177777	177777	177777	177777	177777
(002030)	177777	177777	177777	177777	177777	177777	177777	177777
(002040)	177777	177777	177777	177777	177777	177777	177777	177777
(002050)	177777	177777	177777	177777	177777	177777	177777	177777
(002060)	177777	177777	177777	100077	000301	000302	000303	000304
(002070)	000305	000306	000307	000310	000311	177000	176001	174003
(002100)	170007	160017	140037	100077	000312	000313	000314	000315
(002110)	000316	000317	000320	000321	000322	177000	176001	174003
(002120)	170007	160017	140037	140077	100177	000323	000324	000325
(002130)	000326	000327	000330	000331	000332	177400	177001	176003
(002140)	174007	170017	160037	000260	000261	000262	000263	000264
(002150)	000265	000266	000267	000270	000271	176000	174001	170003
(002160)	160007	140017	100037					



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